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CENTRAL DISTRICT OF CALIFORNIA
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Plaintiff in Pro Per

## UNITED STATES DISTRICT COURT

## CENTRAL DISTRICT OF CALIFORNIA

MARC WOLSTENHOLME,  
Plaintiff,  
vs.  
RIOT GAMES, INC.,  
Defendant

CASE NO. 2:25-CV-00053-FMO-BFM HON.

*Hon. Fernando M. Olguin*PLAINTIFF'S EXHIBIT T- DETAILED  
BREAKDOWN AND ANALYSIS OF THE  
BLOOD SWEAT & TEARS MUSICVIDEO  
PROLOGUE OF MEL'S STORY.

Dated this: FEBRUARY 24, 2025

MWOLSTENHOLME.  
[MARC WOLSTENHOLME]

1 I, Marc Wolstenholme, declare as follows:

2

3 **1. Background and Introduction**

4 I am the plaintiff in this case against Riot Games, Inc., regarding copyright  
5 infringement and unauthorized use of original materials derived from my manuscript  
6 "Bloodborg" and related works. I submit this DETAILED BREAKDOWN AND ANALYSIS  
7 OF THE OPENING SCENE OF THE BLOOD SWEAT & TEARS MUSIC VIDEO  
8 PROLOGUE OF MEL'S STORY. This declaration provides evidence supporting my request for  
9 damages and to outline the profound and ongoing impact of the defendant's actions on the  
10 Plaintiff's brand, monetary welfare, and emotional health.

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27 PLAINTIFF'S DETAILED BREAKDOWN AND ANALYSIS OF THE BLOOD SWEAT & TEARS  
28 MUSICVIDEO PROLOGUE OF MEL'S STORY.

## Blood Sweat & Tears

Song by Arcane, League of Legends, and Sheryl Lee Ralph · 2024

"Blood Sweat & Tears" is a powerful song performed by Sheryl Lee Ralph for the second season of Arcane: League of Legends, released in 2024. The track serves as the theme for the character Ambessa Medarda, reflecting her formidable presence and complex nature. The official music video, featuring Ralph's commanding performance, was unveiled on Netflix's platform, enhancing the anticipation for the season. Sheryl Lee Ralph, renowned for her versatile acting and singing career, brings depth to the song, capturing the essence of Ambessa's character.

The Music Video is an extension of Arcane. It serves as a prologue to Ambessa Medarda's young adulthood and pregnancy and of the miraculous birthing of Mel Medarda.

## The Story Behind "Blood, Sweat & Tears" – Arcane's Music Video

The Arcane universe has always been known for its visuals and emotionally charged storytelling, and the music video for "Blood, Sweat & Tears", performed by Sheryl Lee Ralph, is no exception. Released ahead of Arcane Season 2, this song not only delivers a commanding vocal performance but also tells a compelling story about one of the show's most enigmatic figures: Ambessa Medarda.

## A Visual Narrative of Power and Sacrifice

The music video for Blood, Sweat & Tears serves as a character-driven exploration of Ambessa Medarda, the formidable Noxian warlord and mother of Mel Medarda. In Arcane Season 1, Ambessa was introduced as a ruthless strategist, deeply entrenched in the politics of both Noxus and Piltover. This video expands on her story, offering a glimpse into her past, motivations, and the emotional weight she carries.

The video opens with sweeping shots of Noxian battlefields, depicting warriors clashing in brutal combat. The cinematography is drenched in shades of red and gold, and arrows symbolizing both the bloodshed of war and the glory that Ambessa seeks. Her presence looms over these scenes, not just as a leader but as a force of nature, commanding her troops with an iron will and unwavering confidence.

## The Burden of Leadership

As the song progresses, the video shifts between past and present, revealing Ambessa's rise to power and the sacrifices she made to reach her status. We see her as a young warrior, proving herself through sheer resilience and tactical brilliance. The lyrics, carried by Sheryl Lee Ralph's soulful and commanding voice, reinforce the themes of perseverance, ambition, and loss, key elements of Ambessa's journey.

1           Interwoven with the war scenes are intimate moments of reflection, showing  
2 Ambessa standing alone on a Noxian stronghold, gazing at the battlefield below. These moments  
3 reveal her internal struggles, though she has achieved dominance, it has come at a personal cost.  
4 There are brief flashes of Mel Medarda, her estranged daughter, hinting at the emotional divide  
5 between them and the unresolved tensions that Season 2 explores.  
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### 8           **A Warning to Piltover** 9

10           The final act of the music video intensifies as Ambessa is seen addressing a grand  
11 Noxian war council. Her expressions are calculated and powerful, her every word a declaration  
12 of Noxian supremacy. This scene suggests that Ambessa's influence in Piltover is far from over  
13 and that her actions in Arcane Season 2 will be pivotal in shaping the conflict between the two  
14 regions.  
15

16           The song's climax coincides with a dramatic cut to the Piltover skyline, bathed in  
17 an ominous glow. This final shot implies that Ambessa's ambitions may soon collide with the  
18 city of progress, setting the stage for what's to come.  
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1                   **Conclusion: Setting the Tone for Arcane Season 2**  
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5                   "Blood, Sweat & Tears" is more than just a song, it's a declaration of war, a  
6 reflection on power, and a glimpse into the mind of one of Arcane's most fascinating characters.  
7 The music video cements Ambessa Medarda as a major player in the upcoming season and raises  
8 the stakes for the power struggles ahead. What will Ambessa's next move be? And how will it  
9 shape the future of both Piltover and Noxus? She isn't done yet. The storylines of both Mel and  
10 Ambessa are central to Season 2 of Arcane. The ending of Arcane shows Mel commanding her  
11 mother army and fleet of ships, heading to Noxus.

12  
13                   **Welcome to Noxus - Bite Marks (ft. TEYA) | 2025 Season 1 Cinematic - League of Legends**  
14  
15

16                   Welcome to Noxus- Bite Marks shows Mel's fleet reaching the shores of Noxus,  
17 showing that she is carrying on the Arcane story. This cinematic suggests that Arcane's impact is  
18 extending into League of Legends' main lore, with Mel Medarda's fleet arriving in Noxus, a  
19 direct continuation of her story from Arcane.

20  
21                   **Mel Medarda's Return to Noxus**  
22

23                   In Arcane Season 1, Mel Medarda was exiled from Noxus due to her mother,  
24 Ambessa Medarda, seeing her as too soft for the brutal politics of the empire. The cinematic

showing Mel's arrival at the Noxian shores hints at her attempt to reclaim her place in the powerful empire she once distanced herself from.

The imagery of warships arriving at Noxus reflects both her political ambitions and the weight of her past. Mel's golden Piltover-inspired fleet contrasts with the dark, brutal architecture of Noxus, symbolizing the clash of her Piltover experiences with her Noxian heritage. This could mean she has a new role to play in Noxian politics, perhaps even taking a stance against her mother, Ambessa's previous ideologies.

## The Song “Bite Marks” (ft. TEYA)

The title *Bite Marks* suggests a theme of survival, resilience, and power struggles, fitting for Noxian culture, which values strength above all. TEYA's vocals add an emotional, fierce tone, reinforcing the idea that Mel is no longer the diplomat she once was, she is returning to Noxus with a purpose. In League of Legends, this hinted at Mel becoming a champion and influencing future Noxian lore updates and animation/ TV projects, carrying on the story of Arcane.

## Conclusion

Welcome to Noxus - Bite Marks isn't just a cinematic, it's a bold statement that Mel Medarda's story isn't over. It confirms that Arcane's narrative is influencing League's broader lore, possibly setting the stage for a major political upheaval in Noxus.

## Ambessa and Mel's Prologue

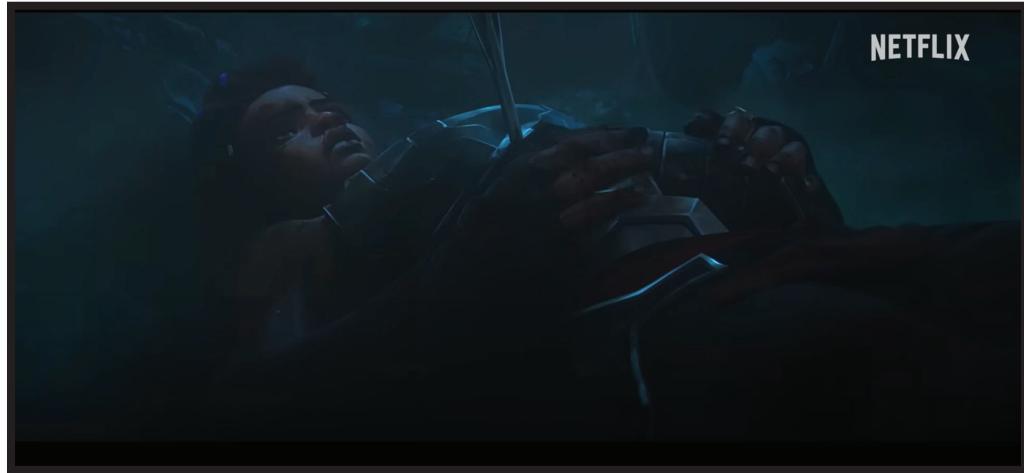
**Mel resurrected as a baby in her mother's womb.**

The story featured in Blood Sweat & Tears is a prologue to both Mel and Anbessa. It serves as an origin story for Mel. Showing how she became the White-eyed Child of Great Importance. The story shows.

**1, The aftermath of a battle at the shore. The Noxus army are slayed with arrows.**



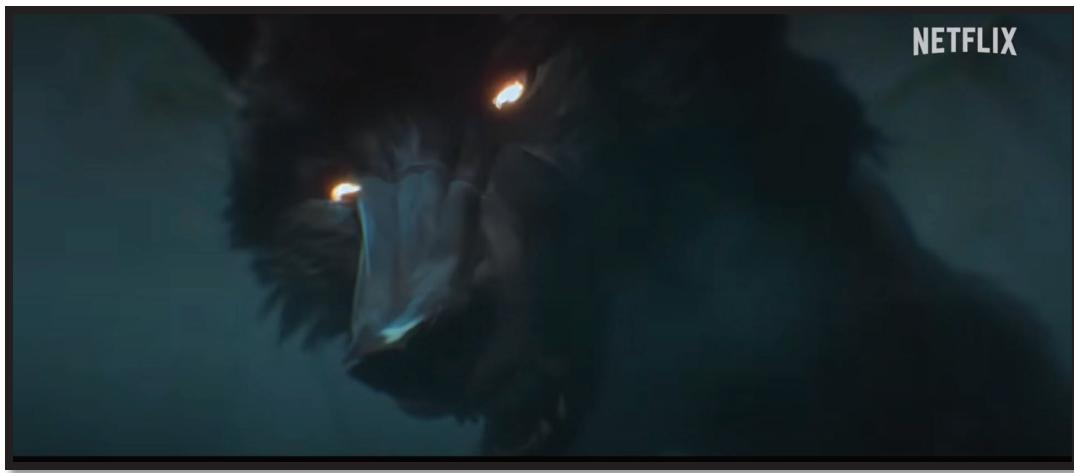
**2, Heavily Pregnant Ambessa shot in the belly with an arrow. She's holding her baby belly  
and grimacing.**



**3, Out of the mist, a torn wolf comes for her.**



1           **4, The wolf has glowing eyes. After her first death, Ambessa was taken by**  
2           **Kindred's wolf to Volrachnun.**



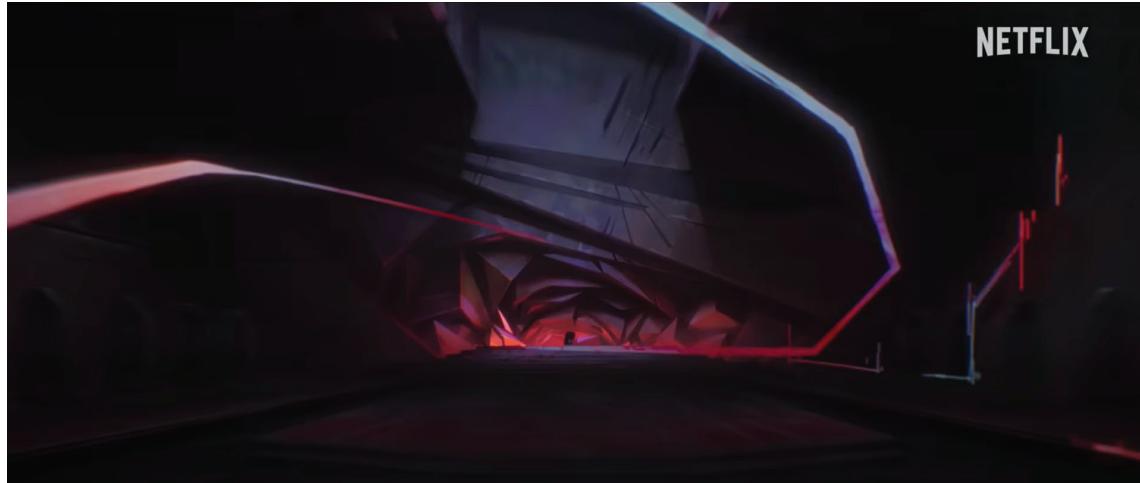
12           Volrachnun is a concept within the League of Legends universe, particularly  
13           associated with Noxian culture. It is depicted as a realm in the afterlife where powerful warriors  
14           are believed to go after dying in battle. This idea mirrors the Valhalla of Norse mythology,  
15           serving as an eternal hall for the honored dead.

17           In the lore, Volrachnun is mentioned in relation to characters like Ambessa  
18           Medarda and her daughter, Mel Medarda. Discussions among fans suggest that Ambessa's  
19           actions, such as "defeating death," might be tied to this concept. However, it's important to note  
20           that Volrachnun's existence is more of a myth or belief within the Noxian culture rather than a  
21           confirmed physical location.

The Arcane Wiki describes Volrachnun as a district of the afterlife reserved for powerful warriors who have died in battle. This aligns with the Noxian emphasis on strength and valor. Additionally, social media posts from official League of Legends accounts have referenced Volrachnun, inviting players to explore this mythical concept further. As we have covered, much of the lore of LOL and indeed whole characters are made by fan theories and fan art and “Swiped” without due accreditation.

In summary, Volrachnun represents the Noxian ideal of an honorable afterlife for those who have proven their might in battle, reflecting the culture's values of strength and glory.

**5, Ambessa's Soul, as a red spiral mist, enters the eye of the cave.**



1           **6, Ambessa is transported to this higher plane of consciousness, where her**  
2           **body is rebuilt in her original image.**



14           **7, She is transformed to a barren land, in the middle of a ritual dance. She is**  
15           **running and carrying an effigy of a lamb, trying to protect and save the lamb, symbolic of**  
16           **trying to save her daughter who died from an arrow.**



26           **12**

27           PLAINTIFF'S DETAILED BREAKDOWN AND ANALYSIS OF THE BLOOD SWEAT & TEARS  
28           MUSICVIDEO PROLOGUE OF MEL'S STORY.

1           **8, The Vulture like Warriors dance around her, performing and challenging**  
2           her.



15           **9, We see a dream like sequence of a barren land, skeleton trees, blue-**  
16           **skinned people with no eyes, a few tall drummer dudes, and a three-headed wolf icon**  
17           **floating in the air.**



1           **10, She is offered a glimpse of a glass statue of herself on a throne, she just**  
2           **has to take it. Glass showing this isn't set in stone, you have to want it and have to take it**  
3           **for yourself.**



13  
14           **11, We are shown a warrior with arrow symbology. She must fight him to**  
15           **pass the wolf's trial.**



1           **12, She reluctantly releases the lamb (Mel) to fight the arrow warriors to pass**  
2           **the wolf's trial**



13           **14, We see her child, Mel's older brother Kino Medarda, holding the lamb.**



26           **15**

27           PLAINTIFF'S DETAILED BREAKDOWN AND ANALYSIS OF THE BLOOD SWEAT & TEARS  
28           MUSICVIDEO PROLOGUE OF MEL'S STORY.

1           **14, Ambessa drops a tear, knowing she has to make a sacrifice. To return to**  
2           **Kino alive or stay in the afterlife with the lamb.**



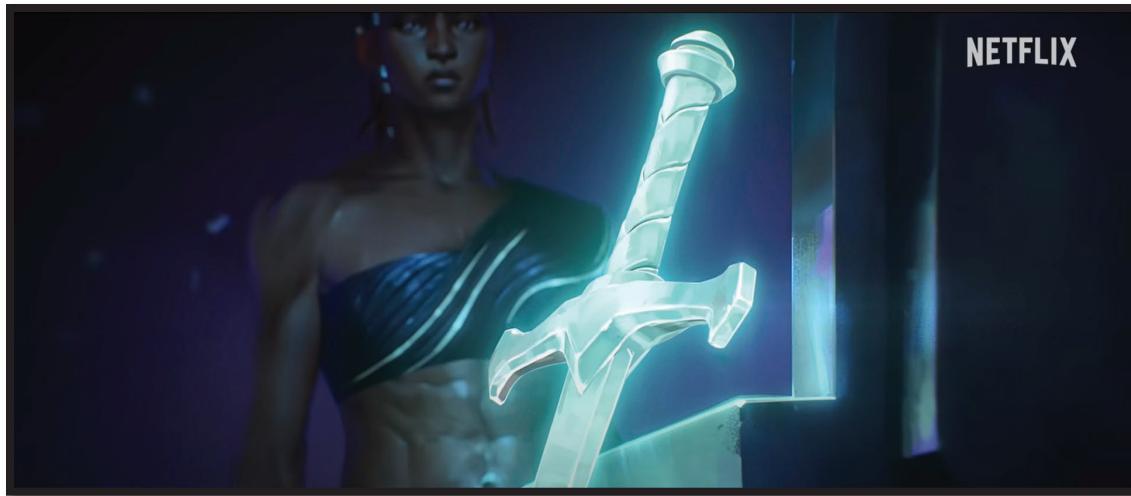
12  
13           **15, We see the three warrior wolves standing in arrowhead formation, ready**  
14           **for Ambessa to try again after seeing her son Kino holding Mel the Lamb, her unborn dead**  
15           **daughter.**



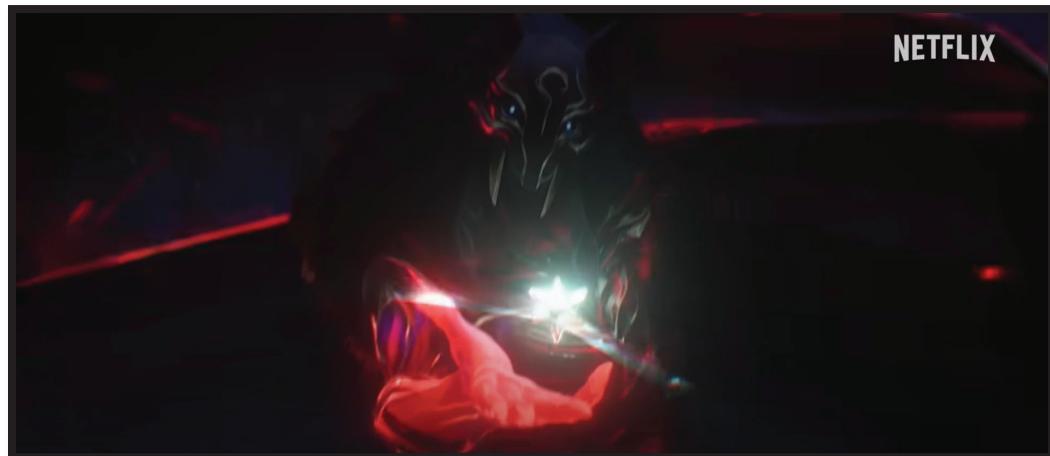
26           **16**

27           PLAINTIFF'S DETAILED BREAKDOWN AND ANALYSIS OF THE BLOOD SWEAT & TEARS  
28           MUSICVIDEO PROLOGUE OF MEL'S STORY.

1           **15, We see Ambessa has passed the wolf's trial, and she has walked up to the**  
2           **glass statue.**



12  
13           **16, Kindred offers Ambessa a choice, she can return to life, and to Kino but**  
14           **only if she gave up the unborn baby in her womb, Mel, to a higher purpose.**



1           **17, We see the Lamb icon shattered and it's dust absorbed by the spinning**  
2           **three headed wolf form.**



12  
13           **18, We see Ambessa tortured by the decision, but reluctantly, she gave up**  
14           **Mel to a higher purpose, this way she gets to return to life with Kino and still raise Mel.**



1           **19, This decision grants Mel with great powers and great importance. We see**  
2           **Mel's white eyes flash open in the wound, showing she had these given powers, even as an**  
3           **unborn.**



15           **20, Ambessa returns to her body, having become a greater warrior.**



26           **19**

27           PLAINTIFF'S DETAILED BREAKDOWN AND ANALYSIS OF THE BLOOD SWEAT & TEARS  
28           MUSICVIDEO PROLOGUE OF MEL'S STORY.

1                   **Comparative Analysis: Neva's POV in Bloodborg vs. Blood, Sweat & Tears**

2                   **Music Video (Arcane)**

3                   The similarities between Neva's POV in Bloodborg and the Blood, Sweat & Tears  
4                   music video (Arcane) are striking, particularly in themes of sacrifice, rebirth, supernatural trials,  
5                   warrior culture and the white-eyed child of great importance. Below is a breakdown of their  
6                   parallels:

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9                   **THEMATIC SIMILARITIES**

10

11                  *I. Warrior Motherhood & The Burden of Leadership*

12                  **In Arcane:** Ambessa Medarda is depicted as a warrior leading her people. She is  
13                  heavily pregnant during the music video, wounded in battle, yet fighting for survival. Her child's  
14                  life is bound to her sacrifice and choices in the higher plane of Volrachnun.

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17                  **In Bloodborg:** Neva is a tribal chieftain and a grieving mother. She leads her  
18                  people while suffering deep emotional and physical pain over the loss of her child, Sabella. Like  
19                  Ambessa, her grief intertwines with her sense of duty.

20

21                  **Parallel:** Both are warrior mothers, forced to sacrifice their own emotional needs  
22                  for the survival of their people.

1                   *2. Death, Resurrection, and Trial of the Soul*

2                   **In Arcane:** Ambessa dies and her soul enters Volrachnun, the Noxian version of  
3 the afterlife. She undergoes ritualistic trials (dances, fights, choices) before being reborn in  
4 battle, but only after accepting a painful sacrifice.  
5

6

7                   **In Bloodborg:** Neva also undergoes a supernatural, ritualistic journey. She enters  
8 a vision-like state (possibly drug-induced by root potion) where she interacts with Mother Gaia's  
9 spiritual consciousness. She seeks the soul of her dead daughter and questions the possibility of  
10 rebirth.

11

12                  **Parallel:** Both undergo metaphysical trials, with gods or spirits testing them,  
13 ultimately leading to a transformation and return to their world with renewed purpose.

14

15                   *3. Divine Trial & Warrior's Choice*

16

17                  **In Arcane:** Ambessa is given a choice by Kindred's Wolf Spirit—to return to life,  
18 but at a sacrifice. She must offer up her unborn child (Mel) to a higher fate.

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21                  **In Bloodborg:** Neva also faces a divine test. She climbs Bone Hill, finds a  
22 mystical infant, and must decide his fate, to embrace him as a prophecy or leave him to the  
23 spirits.

24

25                  **Parallel:** Both warrior women must surrender their child to destiny, making a  
painful but world-altering decision for the greater good.

1           *4. Supernatural Markings and Prophecy of a Chosen One*

2           **In Arcane:** Mel Medarda's birth is linked to supernatural forces, with her white  
3 eyes representing divine purpose. Her existence is tied to power, destiny, and political upheaval.  
4

5

6           **In Bloodborg:** The baby Neva finds at the Baobab tree has geometric star-like  
7 tribal markings and brilliant white eyes. He is prophesized to save the world.

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9           **Parallel:** Both Neva and Ambessa are mothers of divine, prophesied children with  
10 unique white eyes, symbols of a supernatural connection to destiny.

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COMPARATIVE BREAKDOWN OF SIMILARITIES

ELEMENT	ARCANE ( <i>BLOOD, SWEAT &amp; TEARS</i> )	BLOODBORG (NEVA'S POV)
<b>WARRIOR MOTHERHOOD</b>	Ambessa is pregnant and wounded in battle	Neva is grieving, lactating, and leading a tribe
<b>DEATH &amp; RESURRECTION</b>	Ambessa dies, enters Volrachnun (afterlife)	Neva enters a spiritual trance, seeking her dead child
<b>DIVINE TRIAL</b>	Must prove herself to Kindred's Wolf Spirit	Faces Mother Gaia's consciousness
<b>SUPERNATURAL BEASTS</b>	Ambessa encounters a glowing-eyed wolf	Neva is followed by three warrior hyenas
<b>SACRIFICIAL CHOICE</b>	Must give up Mel to fate to return	Must accept the divine child's destiny
<b>PROPHETIC CHILD</b>	Mel's white glowing eyes signify importance	The infant Neva finds has white, mystical eyes
<b>SACRED TREE SYMBOLISM</b>	Sees a glass statue of herself in Volrachnun	Finds a divine infant inside a Baobab tree
<b>WARRIOR RITUAL DANCE</b>	Ambessa participates in a ceremonial warrior dance	Neva watches a tribal war dance before battle
<b>VISION OF THE DEAD</b>	Sees flashes of her dead child, Mel	Searches for her dead daughter, Sabella, in the spirit world
<b>POST-APOCALYPTIC SETTING</b>	Noxian wasteland, battlefield, destruction	Africa scorched earth, dried rivers, skeletal forests
<b>OMENS &amp; PROPHECY</b>	Fate is controlled by divine figures (Kindred)	Neva's fate dictated by Mother Gaia & spirits

1 **Table 2 – Quotes- Comparative Breakdown: Blood, Sweat & Tears Music Video vs. Neva's**  
 2 **POV from Bloodborg-**

3 This table matches quotes from Bloodborg (Neva's POV) to the 20 key points in Blood, Sweat &  
 4 Tears music video, demonstrating substantial thematic and narrative similarities.  
 5

#	ARCANE: <b>BLOOD, SWEAT &amp; TEARS MUSIC VIDEO</b>	BLOODBORG: <b>NEVA'S POV – MATCHING QUOTES</b>
1	<i>The aftermath of a battle at the shore. The Noxus army are slayed with arrows.</i>	<i>"The drilling sounds of automatic rifles rattled through the air as Neva and her crew sprinted towards Kariba town... Cutting through the skeletal forest, they took cover in a bombed-out primary school."</i>
2	<i>Heavily pregnant Ambessa shot in the belly with an arrow. She's holding her baby belly and grimacing.</i>	<i>"Neva wiped the hyena drool from her breasts and stood up, prepared to receive her tribesmen. She wiped her tears from her face with a cloth-sling which was intended to carry her newborn daughter, Sabella."</i>
3	<i>Out of the mist, a torn wolf comes for her.</i>	<i>"Malik, the pack alpha, stood to Neva's hip. Bulky and fierce, he was the product of generations of selective breeding—to produce a loyal guardian of the tribe leader."</i>
4	<i>The wolf has glowing eyes. After her first death, Ambessa was taken by Kindred's wolf to Volrachnun.</i>	<i>"The woman's skin seemed to wriggle, as if worms inhabited her body... A faint white root system grew under the ebony skin of the woman. The whiteness brightened, and the roots grew, sucking nourishment out of the woman."</i>
5	<i>Ambessa's Soul, as a red spiral mist, enters the eye of the cave.</i>	<i>"Neva's heart rushed as she peered closer. A baby's cry echoed out of the tree. Neva stepped forward and looked behind the woman. She was blocking an entrance to the hollow tree trunk."</i>

1      Ambessa is transported to this higher  
2      plane of consciousness, where her body  
3      is rebuilt in her original image.

“Mother Gaia spoke to me two nights ago. She came to my cave as I drifted in the consciousness looking for Sabella. She told me I’d be going on a great journey to save her. To save you all.”

4      She is transformed to a barren land, in the middle of a  
5      ritual dance. She is running and carrying an effigy of a  
6      lamb, trying to protect and save the lamb, symbolic of  
7      trying to save her daughter who died from an arrow.

“Neva placed on her ritual headdress, made from the bones of her ancestors and the teeth of lions. Hyena skulls hung on a banner across her left shoulder.”

8      The vulture-like warriors dance  
9      around her, performing and  
10     challenging her.

“As the warriors danced around the village fire, Neva looked out across the orange horizon and imagined what it would have been like in the epoch of giraffes and elephants.”

11     We see a dream-like sequence of a barren land, skeleton  
12     trees, blue-skinned people with no eyes, a few tall drummer  
13     dudes, and a three-headed wolf icon floating in the air.

“Skeletons of trees pierced the dead earth, reminding Neva that Mother Gaia was approaching her end-stage.”

15     She is offered a glimpse of a glass statue of herself on a  
16     throne. She just has to take it. Glass showing this isn’t  
17     set in stone, you have to want it and have to take it for  
18     yourself.

“Neva unslung her double-ended blade and murdered her way up the stairs with the precision of a surgeon and the agility of a baboon.”

18     11 We are shown a warrior with arrow symbology.  
19     She must fight him to pass the wolf’s trial.

“Neva whistled. Malik looked up, his face entirely covered with blood, flesh hanging from his snout.”

20     12 She reluctantly releases the lamb (Mel) to  
21     fight the arrow warriors to pass the wolf’s  
22     trial.

“She reluctantly gave up the baby to a higher purpose, this way she gets to return to life with Kino and still raise him.”

23     13 We see her child, Mel’s older brother Kino Medarda,  
24     holding the lamb.

“Mother Gaia came to me in my sleep. She told me I’d find the boy who could save the world. She spoke his name,’ said Neva, holding the baby up in the brightest sun she had ever witnessed.”

Ambessa drops a tear, knowing she has to make a sacrifice. To return to Kino alive or stay in the afterlife with the lamb.

“She kissed Lula’s snout. She closed Lula’s eyes and joined the others as they raged through the hospital slaying the soldiers.”

We see the three warrior wolves standing in arrowhead formation, ready for Ambessa to try again after seeing her son Kino holding Mel the Lamb, her unborn dead daughter.

“Malik, Adisa, and Lula guarded Neva in arrowhead formation.”

Kindred offers Ambessa a choice, she can return to life, and to Kino, but only if she gave up the unborn baby in her womb, Mel, to a higher purpose.

“Neva’s heart rushed as she peered closer. A faint white root system grew under the ebony skin of the woman. The whiteness brightened, and the roots grew, sucking nourishment out of the woman.”

We see the Lamb icon shattered and its dust absorbed by the spinning three-headed wolf form.

“The roots from her body inverted, morphing the woman’s body into the tree with a hollowed entrance.”

We see Ambessa tortured by the decision, but reluctantly, she gave up Mel to a higher purpose. This way she gets to return to life with Kino and still raise Mel.

“She hacked and hacked until she fell down exhausted. She cried onto the woman. As her tears hit the woman, the roots from her body inverted, morphing the woman’s body into the tree.”

This decision grants Mel with great powers and great importance. We see Mel’s white eyes flash open in the womb, showing she had these given powers, even as an unborn.

“Inside the trunk was a newborn baby boy, with the same geometric tribal markings as the woman and gleaming, brilliant white eyes.”

Ambessa returns to her body, having become a greater warrior.

“Neva emerged from the trunk with an aura around her. The two hyenas howled and T’agon dropped to his knees.”

21 Arrowhead symbolism is seen throughout the video and an arrow kills the unborn Mel. An arrow killed Sibella

1                   **CONCLUSION: DIRECT PARALLELS TO BLOODBORG**  
2

3                   It is highly likely that Arcane's Blood, Sweat & Tears music video directly copies  
4 elements from Bloodborg. The following points of evidence support this claim:  
5

6                   Thematic Parallels: Both feature warrior mothers who undergo supernatural trials,  
7 facing sacrificial choices tied to their children's fate.

8                   Prophecy & Rebirth: Both involve mystical white-eyed children with divine  
9 significance.

10                  Visual & Narrative Similarities: Arcane mirrors Neva's POV almost exactly, from  
11 ritual dances to symbolic wolves and trees.

12                  Symbolic Patterns: The use of supernatural eyes, divine testing, and post-  
13 apocalyptic wastelands appear in both works.

14                  Unique Elements:

15                  Neva's three warrior hyenas match Ambessa's wolf imagery.

16                  The use of a ritual Baobab tree mirrors Ambessa's glass statue in Volrachnun.

17                  Both stories feature a transformative spiritual experience tied to survival.

18                  The arrowhead formation is symbolically featured in both works as a reference to  
19 trauma.

1                   **Final Argument**

2                   These specific narrative structures, symbols, and motifs are too detailed and  
3 unique to be a coincidence. The structure of Blood, Sweat & Tears follows Neva's journey in  
4 Bloodborg beat for beat, albeit repackaged for the Arcane universe.  
5

6

7                   It is highly probable that Bloodborg was used as a direct source for the Blood,  
8 Sweat & Tears music video and its themes were appropriated into the storytelling for Arcane  
9 Season 2.

10

11                  Moreover, as these characters are original, made for Arcane, and they are identical  
12 in terms of story, there really is no claim for independent creation.

13

14                   **Declaration**

15

16                  I, Marc Wolstenholme, declare under penalty of perjury under the laws of the  
17 United States of America that the foregoing is true and correct to the best of my knowledge and  
18 belief. I submit this declaration of PLAINTIFF'S DETAILED BREAKDOWN AND  
19 ANALYSIS OF THE BLOOD SWEAT & TEARS MUSICVIDEO PROLOGUE OF MEL'S  
20 STORY to submit additional evidence relevant to my claims against Riot Games, Inc. for  
21 copyright infringement, unfair competition, and intentional infliction of emotional distress. This  
22 shows that I have made attempts to mitigate costs and prove my reasonableness in a number of  
23 failed ADR attempts.

1                   Respectfully submitted,

2  
3                   The Plaintiff, Marc Wolstenholme, M.W. Wolf.

4                   Date: February 24, 2025

5                   Signed: *M.WOLSTENHOLME.*

26                   29

27                   PLAINTIFF'S DETAILED BREAKDOWN AND ANALYSIS OF THE BLOOD SWEAT & TEARS  
28                   MUSICVIDEO PROLOGUE OF MEL'S STORY.